



# 2006 Horizon Project

## Interview Questions

1. What would you list among the established technologies that colleges and universities should all be using broadly today to support or enhance teaching, learning, or creative expression?
2. What technologies that have a solid user base in consumer, entertainment, or other industries should colleges and universities be actively looking for ways to apply?
3. What are the key emerging technologies you see developing to the point that colleges and universities should begin to take notice during the next 3 to 5 years? What institutions or companies are the leaders in these technologies?
4. What do you see as the key challenge(s) related to teaching, learning, or creative expression that are facing colleges and universities during the next 5 years?
5. What trends do you expect to have a significant impact on the ways in which colleges and universities approach their core missions of teaching and research?