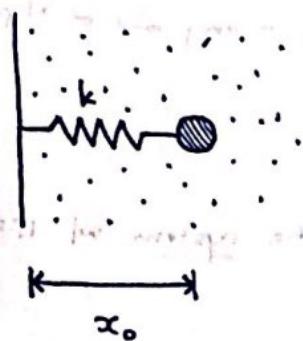


# Boltzmann Distribution - Instructional

- consider a canonical problem in statistical mechanics: harmonic osc. in a viscous fluid:



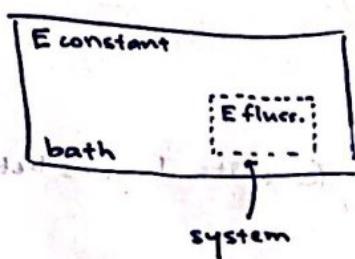
this is very difficult!

- one massive particle - easy

- $\approx 10^{23}$  molecular species all moving in a coupled manner

but really, not interested in the molec. species, only in the motion of the oscillator.

- standard solution: divide into a system and a bath:



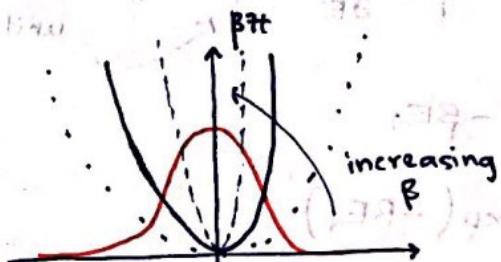
Boltzmann distribution yields a prob. dist. for the system exclusively!

$\mathcal{S}$  = state of the system ( $x = 0.05$ , or  $x = 0.25$ )

$H_s$  = energy of that state

$\beta = 1/k_B T = \text{inverse temp. of the bath}$

$$P(\mathcal{S}) \propto \exp\{-\beta H_s\}$$



observable, confirmed through experiments!

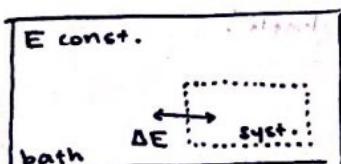
- how did we get here? Boltzmann distribution is an incredibly strong result!

do we know anything about the distribution of the bath?

most general assumption we can make is to say that every single state of the bath is exactly as likely:

$$P(\mathcal{S}_{\text{bath}}) = 1/\Omega_{\text{bath}}$$

[derivation 1]



- how did we get here? (derivation 1).  $\omega_{\text{bath}} \rightarrow \infty$  it's about the bath

$$P(\mathcal{V}_{\text{bath}}) = 1/\Omega_{\text{bath}} \leftarrow \text{this must be dependent on the amount of energy the bath contains.}$$

$$P(\mathcal{V}_{\text{bath}}) = \frac{1}{\Omega_{\text{bath}}(E)} \quad \begin{aligned} \cdot E=0 &: \text{only one vacuum state.} \\ \cdot E=1 &: \text{can put the energy in any one of } N \text{ places} \\ \cdot E=2 &: N \cdot N, \text{ etc.} \end{aligned}$$

this is for the whole bath. what about for a state of the system w/  $E=E_V$ ?  
we will do this by reducing the problem to a single site problem.

$$\begin{aligned} P(\mathcal{V}_{\text{sys.}}) &= P(\text{system has } E=E_V) \\ &= P(\text{bath has } E=E_{\text{tot.}} - E_V) \quad (\text{conservation of energy}) \\ &= \Omega(E_{\text{tot.}} - E_V) / \Omega(E_{\text{tot.}}) \end{aligned}$$

I want to Taylor expand, but  $\Omega(\cdot)$  is a very ill-behaved fcn. its log. is better:

$$\begin{aligned} \log P(\mathcal{V}_{\text{sys.}}) &= -\log \Omega(E_{\text{tot.}}) + \log \Omega(E_{\text{tot.}} - E_V) \\ &\approx -\log \Omega(E_{\text{tot.}}) + \log \Omega(E_{\text{tot.}}) + \left. \frac{\partial \log \Omega(E)}{\partial E} \right|_{E=E_{\text{tot.}}} \cdot (-E_V) \\ &= -\left[ \frac{\partial \log \Omega(E)}{\partial E} \right] \cdot E_V \quad \text{units: } \frac{1}{\text{energy}} \Rightarrow \text{this defines inverse temp. } \beta! \\ &= -\beta E_V \end{aligned}$$

$$P(\mathcal{V}_{\text{sys.}}) = \exp(-\beta E_V)$$

takeaways:

1) that was uncomfortably hand-wavy...

2) required assuming uniform dist. over the bath

3) ultimately, the system has lower prob. to be high E bc there are so many more ways to distribute that energy to the bath!

## Boltzmann Distribution - Instructional

- let's try a more rigorous derivation with a more classical guiding principle: systems maximize entropy.

Gibbs defn. of entropy:  $S = -k_B \sum_i P_i \log P_i$

we need to apply some constraints on the maximization.

1) distribution remains normalized:  $\sum_i P_i = 1$

2) on average, the system has an avg. specified energy:  $\langle E \rangle = \sum_i E_i P_i$

formally:

$$\max_{P_j} -k_B \sum_i P_i \log P_i$$

$$\text{s.t. } 0 = 1 - \sum_i P_i$$

$$0 = \langle E \rangle - \sum_i E_i P_i$$

solve w/ Lagrange multipliers:

$$\mathcal{L} = S + \alpha \langle E \rangle + \gamma \cdot 1$$

$$\delta \mathcal{L} = \delta(S + \alpha \langle E \rangle + \gamma \cdot 1) = 0$$

$$= \sum_i -k_B \log P_i \cdot \delta P_i - \sum_i -k_B \delta P_i + \sum_i \alpha E_i \delta P_i + \sum_i \gamma \delta P_i = 0$$

$$= \sum_i \left\{ -k_B \log P_i - k_B + \alpha E_i + \gamma \right\} \delta P_i = 0$$

must be true for all variations  $\delta P_i$ :

$$\log P_i = \frac{\alpha E_i - k_B + \gamma}{k_B}$$

now we need to solve for the Lagrange multipliers  $\alpha, \gamma$ :

$$\delta \langle E \rangle = \sum_i E_i \delta P_i$$

$$\delta S = \sum_i -k_B \cdot \delta P_i \cdot \log P_i = -\sum_i \delta P_i (\alpha E_i - k_B + \gamma)$$

$$\delta S = -\alpha \sum_i E_i \delta P_i$$

$$\frac{\delta S}{\delta E} = -\alpha$$

the inverse temperature!

the final result:

$$\log P_V = \frac{\alpha E_V - k_B T + \gamma}{k_B} \Rightarrow P_V \propto \exp\{-\beta E_V\}$$

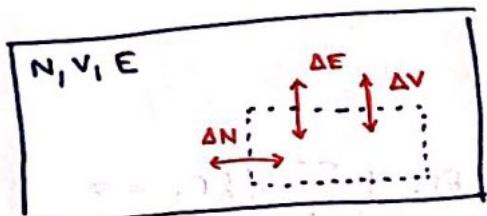
takeaways:

- more rigorous, the key point in introducing the  $\exp()$  is the entropy
- avg. constraint introduces the Lagrange multiplier which becomes  $\beta$ .
- the key point is the same: system avoids high-E states b/c there are so many more ways to sequester that energy in the bath!

note on generalized ensembles:

- we considered systems that can exch. energy
- in the isoT iso-baric ensemble, can exch. volume and energy.
- in the GC ensemble, can exch. mass/particles and energy;

the picture is the exact same:



introduce new conj. variables:

$$\frac{\partial \log \Omega(V, E)}{\partial V} \Big|_E = \beta p$$

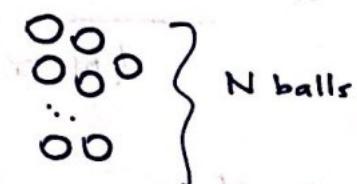
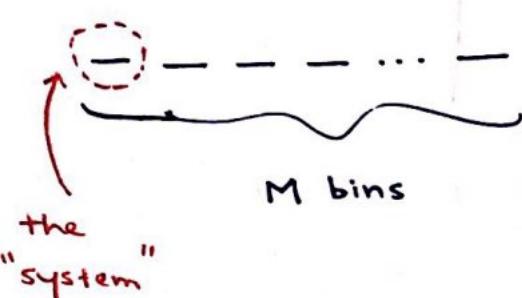
What is the statistical price for removing a packet of volume/particles from the bath and putting it in the system?

$$\frac{\partial \log \Omega(N, E)}{\partial N} \Big|_E = \beta \mu$$

# Boltzmann Distribution - Research

the takeaway in both cases was essentially combinatorial: there are just more ways to put E into the bath than in the system.

take a stripped-down toy model:



if all configurations are equally likely,

find probability that bin 1 has  $x$  balls:

$$\Pr(n_1 = x)$$

let  $\gamma$  denote "configuration" (assignment of balls to bins).

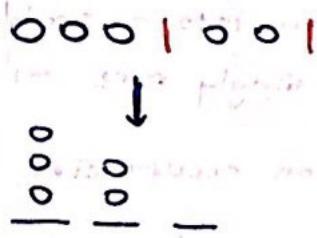
[uniform distribution]

$$\Pr(\gamma) = 1/\Omega(M, N)$$

We need to know how to actually compute  $\Omega(M, N)$ . pretty standard counting problem ("stars and bars")

arranging  $N$  balls +  $M-1$  dividers

arranging  $N$  balls +  $M-1$  dividers  
yields a uniquely-mappable  
assignment of balls to bins!



$$\text{hence, } \Omega(M, N) = \binom{N+M-1}{N} = \binom{N+M-1}{M-1}$$

only this part  
is dependent  
on  $x$ !

$$\binom{N+M-2-x}{N-x}$$

okay. now,

$$\Pr(n_1 = x) = \frac{\left[ \begin{array}{l} \text{Ways to put } N-x \\ \text{balls into } M-1 \text{ bins} \end{array} \right]}{\left[ \begin{array}{l} \text{Ways to put } N \\ \text{balls into } M \text{ bins} \end{array} \right]} = \frac{1}{\binom{N+M-1}{N}}$$

from before:

$$\Pr(n_1 = x) \propto \binom{N+M-2-x}{N-x}$$

recall:  $\binom{N}{k} = \frac{N!}{k!(N-k)!}$

$$\propto \frac{(N+M-2-x)!}{(N-x)!(M-2)!} \propto \frac{(N+M-2-x)!}{(N-x)!}$$

Stirling's approx:  
 $\log N! = N \log N - N$

$$\log \Pr(n_1 = x) = (N+M-2-x) \log(N+M-2-x) - (N-x) \log(N-x)$$

$$\log \Pr(n_1 = x) = (N-x) \log \left[ 1 + \frac{M-2}{N-x} \right] + (M-2) \log(M+N-x-2)$$

↑                   ↑                   ↑  
logarithm is      this is like      subleading dependence on  $\propto$   
linear to leading       $\beta$ , but now dep.      here, not  
order:  $\log \Pr(n_1 = x) \approx \exp(-\beta x)$ .      on  $x$ .

how do we know if any of this is even close to correct? try numerical sampling!

- immediately run into a problem: configs. w/ lots of balls in one bin are exceedingly rare  $\rightarrow$  it's difficult to sample them!
- a histogram on occupancies can be written as follows:

$$H_n = \sum_{\text{configs}} \delta_{v_i, n} \cdot \frac{1}{\Omega(N, M)}$$

- We can try to "stack the deck" by sampling configurations that start with  $k$  balls already.

$00 \dots 0$     $01001\dots$   
 $\underbrace{\hspace{1cm}}_{N-k \text{ balls}}$     $\underbrace{\hspace{1cm}}_{M-1 \text{ bins}}$

but obviously we need to correct for the fact that we are drawing from a new sampling distribution?

# Boltzmann Distribution - Research

## importance sampling:

in general, to compute an average of a function  $f(x)$  under a dist.  $p(x)$ ,

$$\langle f \rangle_p = \int dx f(x) p(x) = \sum_{\text{z drawn from } p(x)} f(z)$$

$$\langle f \rangle_p = \int dx \frac{f(x) p(x)}{q(x)} q(x) = \sum_{\text{z drawn from } q(x)} f(z) \cdot \frac{p(z)}{q(z)}$$

$$\text{here, } p(z) = \frac{1}{\mathcal{Z}(N, M)}$$

$$q(z) = \frac{1}{\mathcal{Z}(N-k, M-1)}$$