

```

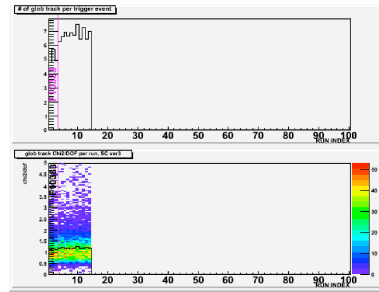
path = "/Users/balewski/Desktop/outMovie/frame.png"; i = 13;
name = StringInsert[path, ToString[i], -5]; (* try if full image has correct path *)
{name, Import[name]}

```

```

{/Users/balewski/Desktop/outMovie/frame13.png,

```



```

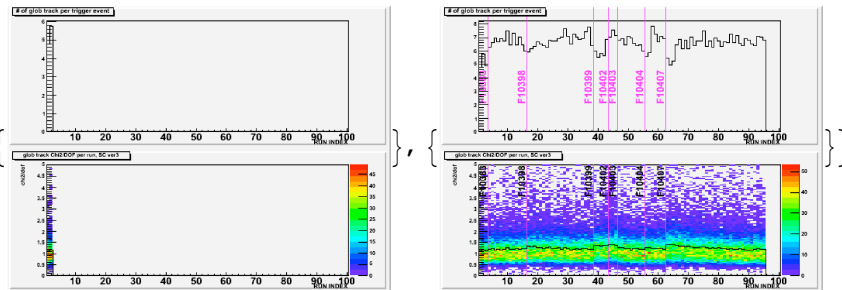
imgL = {}; (* built list of images *)
For[i = 1, i < 95, i++,
  name = StringInsert[path, ToString[i], -5];
  img = Import[name];
  imgL = Append[imgL, img]
]; (* print 1st, last, size *) {Dimensions[imgL], imgL[{{1}}], imgL[{{-1}}]}

```

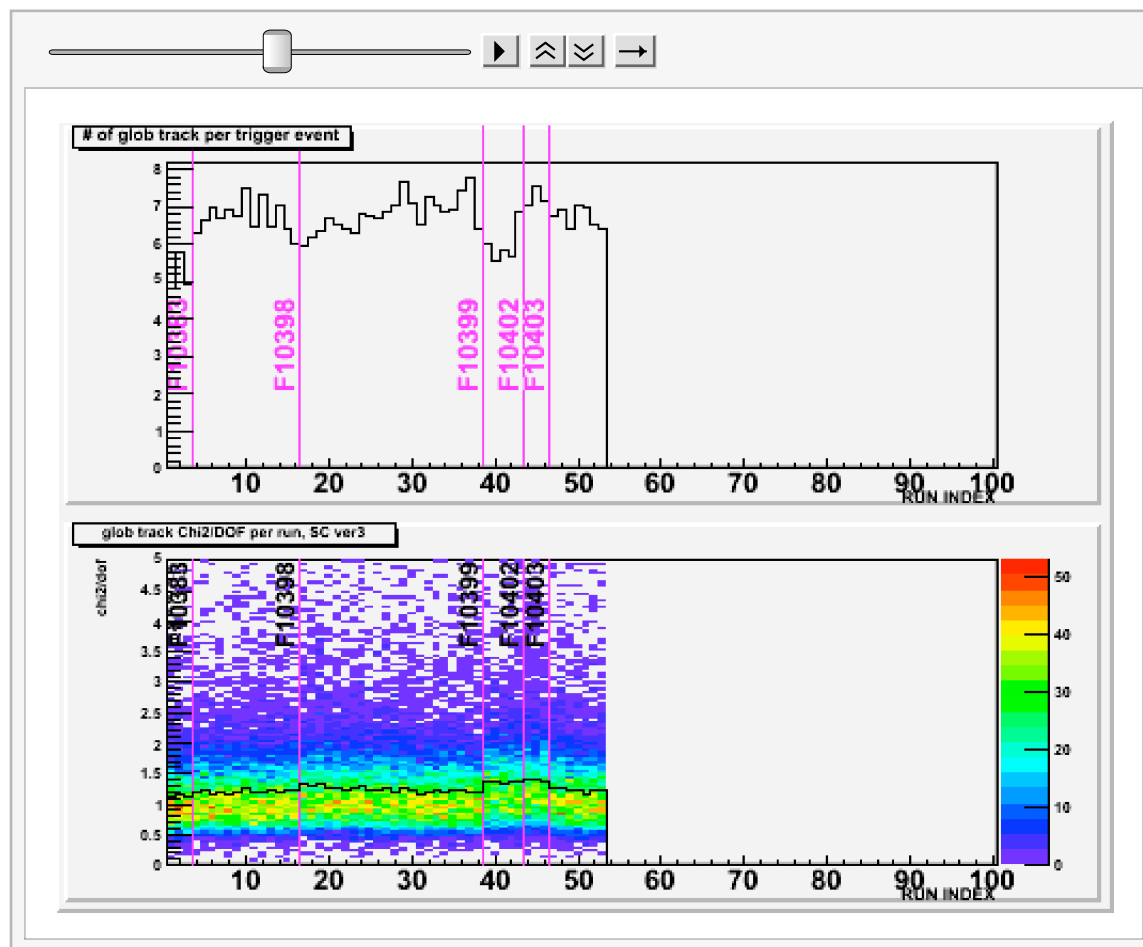
```

{{94},

```



```
M4 = ListAnimate[imgL] (* build in-memeory animation *)
```



```
Export["/Users/balewski/Desktop/jasM4b.avi", M4, "avi"]
```

```
(* takes forever minute per frame? *)
```

```
/Users/balewski/Desktop/jasM4b.avi
```