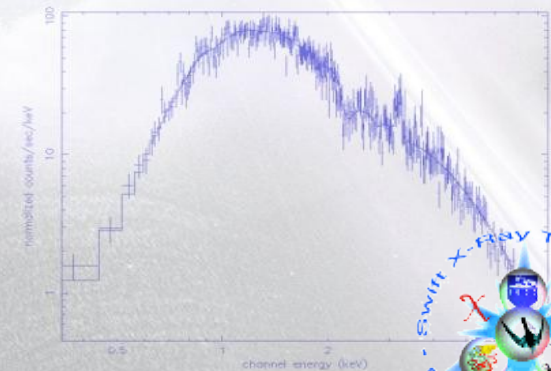
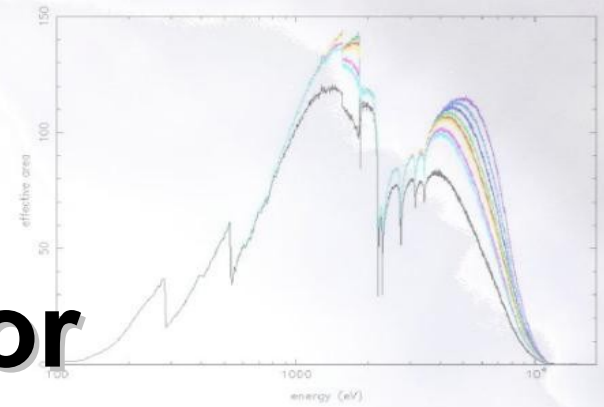


# CCD22 Simulator Mk II

**Andy Beardmore**  
and the Leicester  
*Swift-XRT* calibration team



- Existing code is written in FORTRAN-77(!)
- Only approximates the XRT onboard and ground s/w event recognition schemes
  - split event threshold is constrained to be same as event threshold
  - Grading schemes not identical



- Code base diverged between PC and WT
  - WT uses gaussian approx to line spreading
  - PC uses more rigorous “charge cloud spreading” model in field-free region
  - Hard-coded energy dependent shelf and line profile “fixes”
    - Ended up with two different WT codes with different shelf “fixes” for grade 0-2 and 0
- Most importantly - need to fix WT mode
  - Grade 1,2 redistribution clearly inaccurately
    - 10 row binning an afterthought



- Written in C++ with the aim to be modular.
- ReadoutMode base class
  - implements the image, store, and serial-register arrays; pixel charge accumulation
- WTRawFrame, PCRawFrame derived classes implement the specific readout modes, CTE and readnoise application
  - Image → Store transfer for PC
  - 10 row binning → serial register for WT
- WTMode, PCMode are further derived classes implement the event recognition and grading

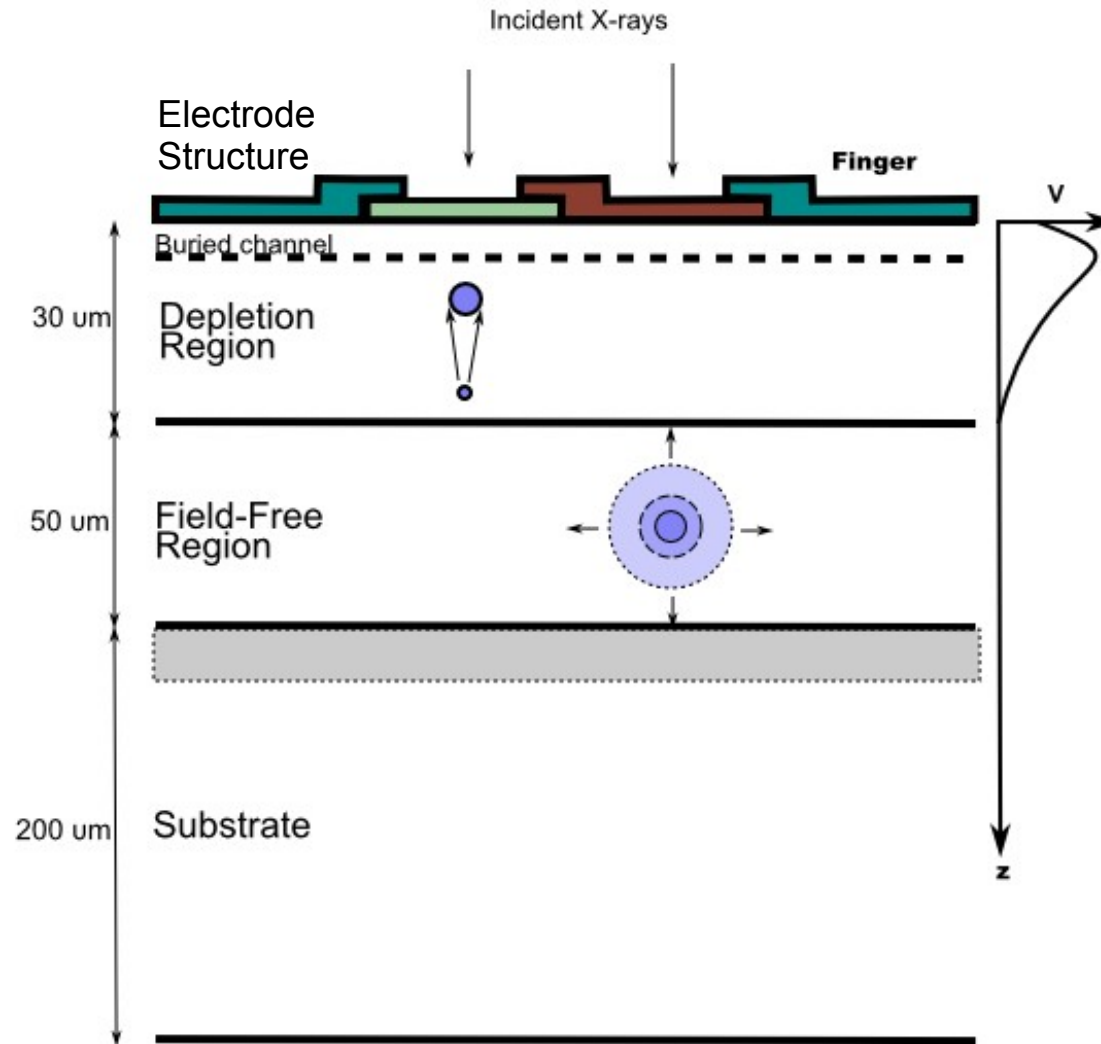


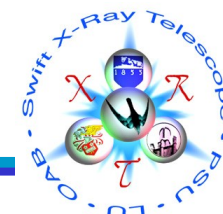
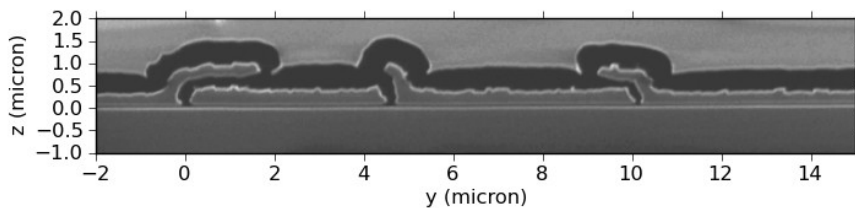
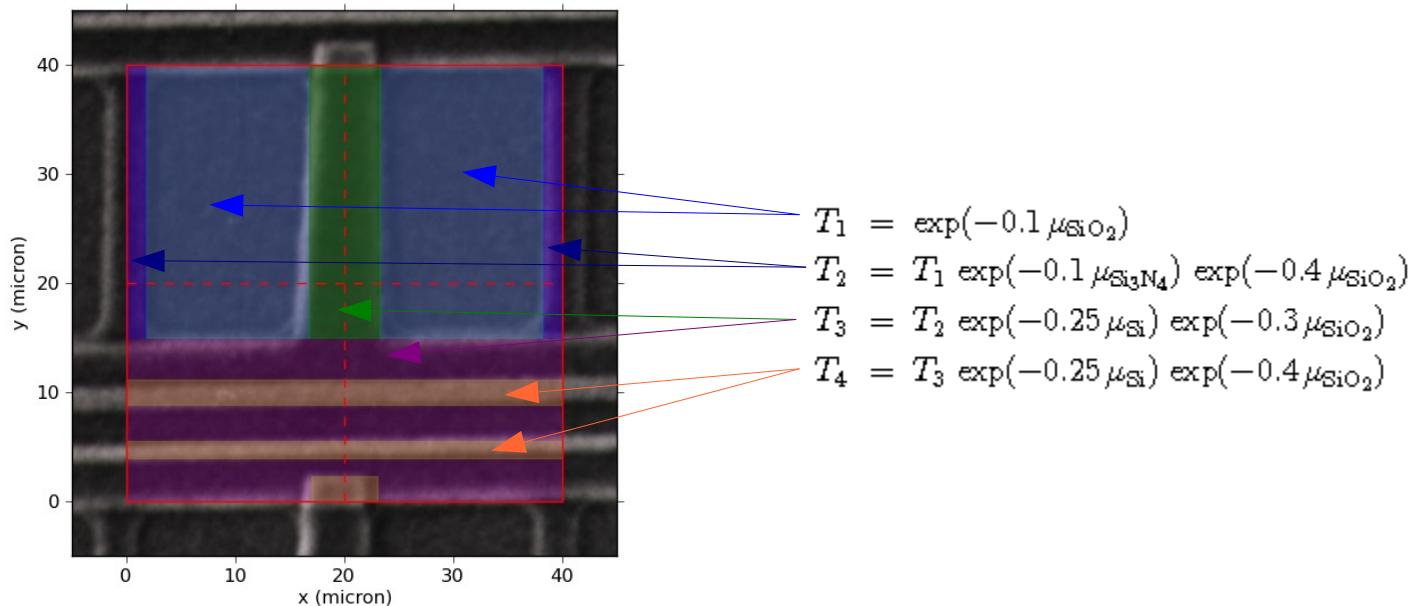
- Generic source input. Photon obtained from
  - Photon/s/bin spectrum at top of CCD
  - Spatial distribution
    - Uniform source (circle or rectangle)
    - Drawn from the XRT PSF
- Full charge-cloud spreading
- Si-K $\alpha$  fluorescence
- Outputs an “event list” (bin, rawx, rawy, pha, grade)
- OpenMP parallelisation over the photon loop
  - 1 Million photon PC mode door source simulation takes 10 minutes using 10 cores.
  - Not so effective for WT mode



- X-ray detection is determined by a photon's ability to pass through the electrode structure, while interacting in the active layer of the device
  - accurate Si, SiO<sub>2</sub>, Si<sub>3</sub>N<sub>4</sub> absorption coefficients required → using ACIS values.
- Charge cloud spreading, followed by the pixel-mapping, event-recognition and grading determine how well the original photon energy can be recovered









- Initial Size (Pavlov & Nousek 1999)
  - 3D Gaussian, with 2D cylindrical radius
- Depletion region (Hopkinson, 1984; PN 1999)
  - Expansion radius

$$r_i = 0.012E^{1.75} \text{ (micron)}$$

$$r_d = 1.96 \left( \frac{T}{173.15} \right)^{1/2} \left( \frac{N_a}{10^{13}} \right)^{-1/2} \left( S \left( \frac{z_d}{d_d} \right) + \ln \left( \frac{d_d}{d_d - z_d} \right) \right)^{1/2} \text{ (micron)} \quad (2)$$

where  $z_d$  is the depth of interaction in the depletion region (micron),  $d_d$  is the depletion region depth (micron),  $T$  is the temperature (in 173.15 K),  $N_a$  is the acceptor concentration (in  $10^{13} \text{ cm}^{-3}$ ), and  $S$  is a dimensionless saturation parameter (typically 1 – 5). Note, setting  $S = 0$  gives the linear regime result, which assumes the drift velocity is proportional to the local electric field strength.

Note, this equation breaks down for X-rays interacting within a distance

$$d_{br} \sim 0.98 \left( \frac{T}{173.15} \right)^{1/2} \left( \frac{N_a}{10^{13}} \right)^{-1/2} \text{ (micron)} \quad (3)$$



- Field-Free region (Hopkinson, 1984; PN 1999)
  - Radial charge distribution at depletion/FF boundary

$$q_{ff}(r) = \frac{Q_0}{\pi d_{ff}^2} \sum_{n=1}^{\infty} \alpha_n \sin\left(\frac{\alpha_n z_{ff}}{d_{ff}}\right) K_0\left(\frac{r}{d_{ff}} \sqrt{\alpha_n^2 + \left(\frac{d_{ff}}{L_{ff}}\right)^2}\right) \quad (4)$$

where  $Q_0$  is the initial charge,  $z_{ff}$  is the depth of interaction in the field-free region (micron),  $d_{ff}$  is the field-free region thickness (micron),  $L_{ff} \sim \text{few} \times 100 - 1000$  micron is the diffusion length in the field-free region,  $\alpha_n = (2n - 1)\pi/2$ ,  $K_0$  is a modified Bessel function of the second kind.

The total charge reaching the depletion/field-free interface is

$$Q_{tot} = Q_0 \cosh((d_{ff} - z_{ff})/L_{ff}) / \cosh(d_{ff}/L_{ff}) \quad (5)$$

- Substrate (Hopkinson 1984)
  - Radial charge distribution at substrate/FF boundary

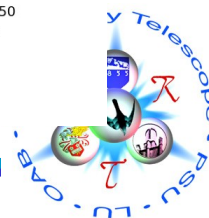
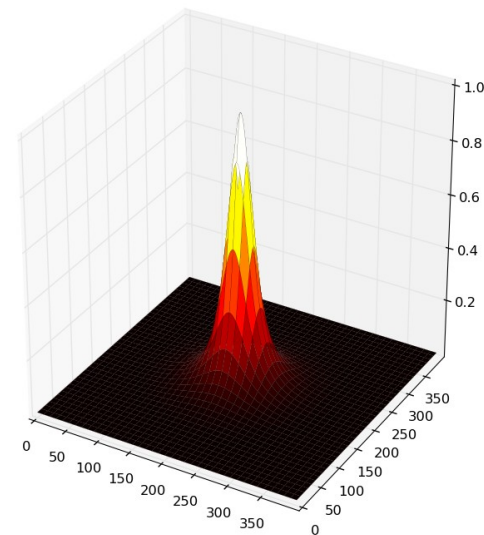
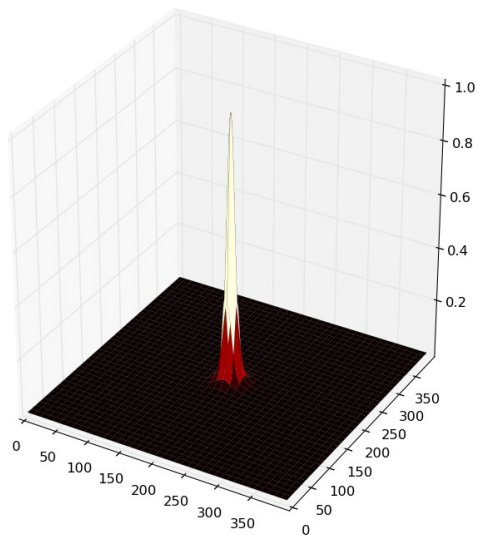
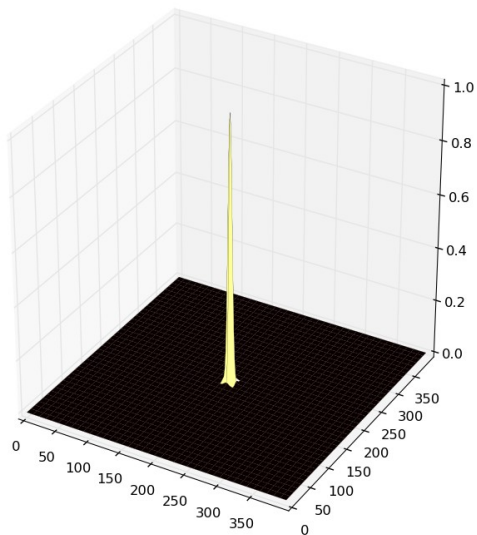
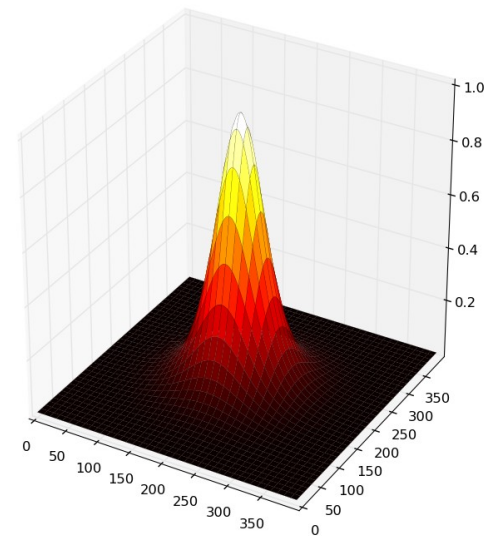
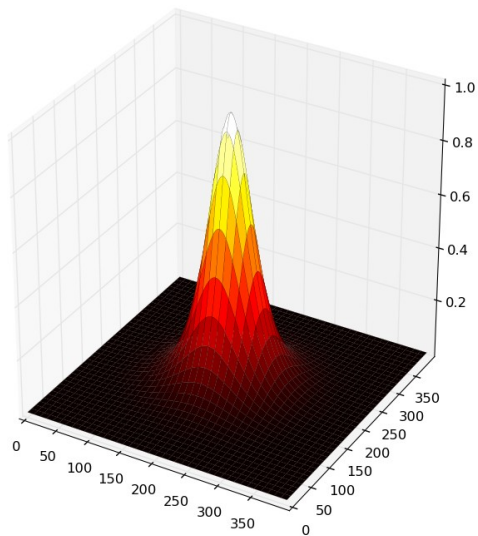
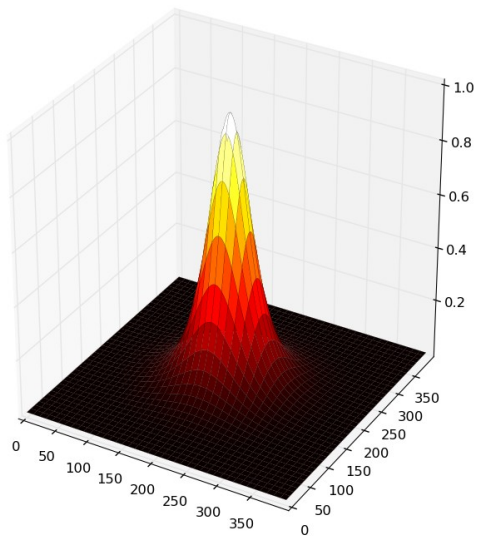
$$q_s(r) = \frac{Q_0 z_s}{2\pi u^3} \left(1 + \frac{u}{L_s}\right) \exp\left(-\frac{u}{L_s}\right) \quad (6)$$

where  $u^2 = (r^2 + z_s^2)$ ,  $z_s$  is the interaction depth in the substrate,  $L_s$  is the diffusion length in the substrate.

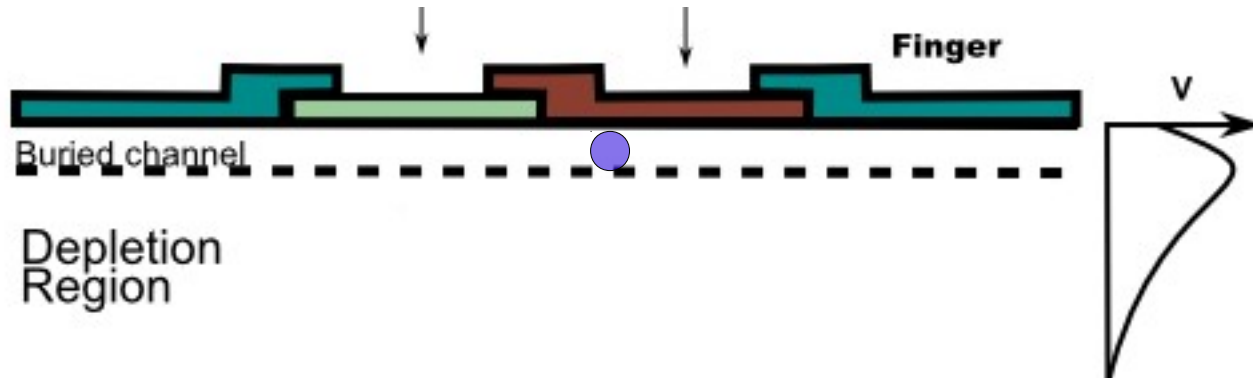
The total charge reaching the field-free/substrate boundary is

$$q_s(r) = Q_0 \exp\left(-\frac{z_s}{L_s}\right) \quad (7)$$





- Loss to surface states occur for events detected at low  $z$  ( $<$  buried channel depth of a few microns)



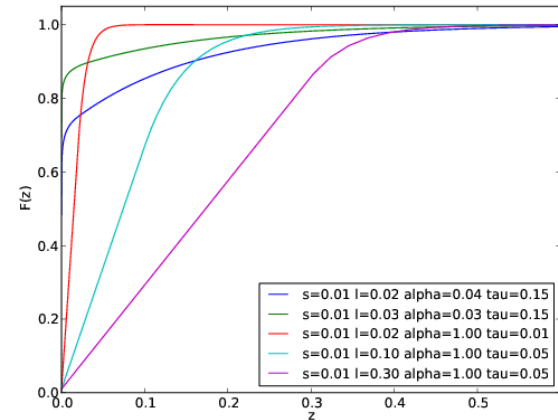
- Model with a loss function,

$$Q_o = Q_i \times f(z)$$

where

$$f(x) = S + B (z/l)^c \quad (z < l)$$

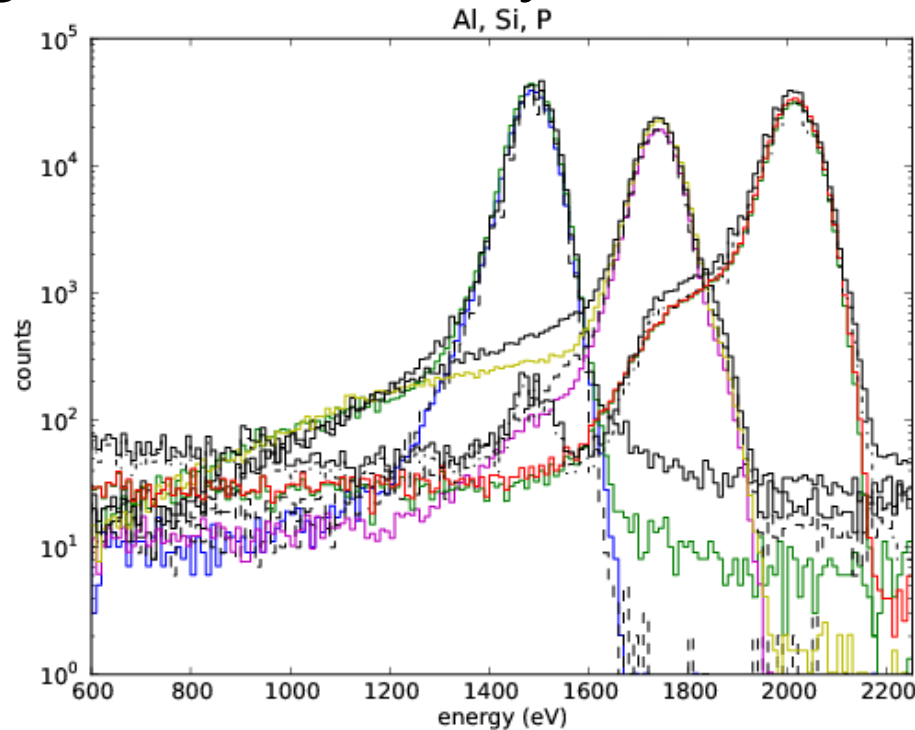
$$= 1.0 - A \exp(-(z-l)/\tau)$$



- Allow a different loss function for the closed and open parts of the electrode



- Loss function is energy dependent and calibrated using pre-launch lab. data and Fe-55 door source data (obtained during LEO)
- linear absorption coeff varies greatly around the Si edge, as revealed by Al, Si & P  $K\alpha$  lines



- Operation controlled by an input file
  - Sets input source (spectrum, spatial model), pixel geometry, mode, thresholds, CTI, read noise, charge spreading params, etc
- Pixel geometry file

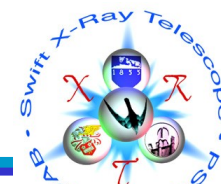
```
Electrode Layers
```

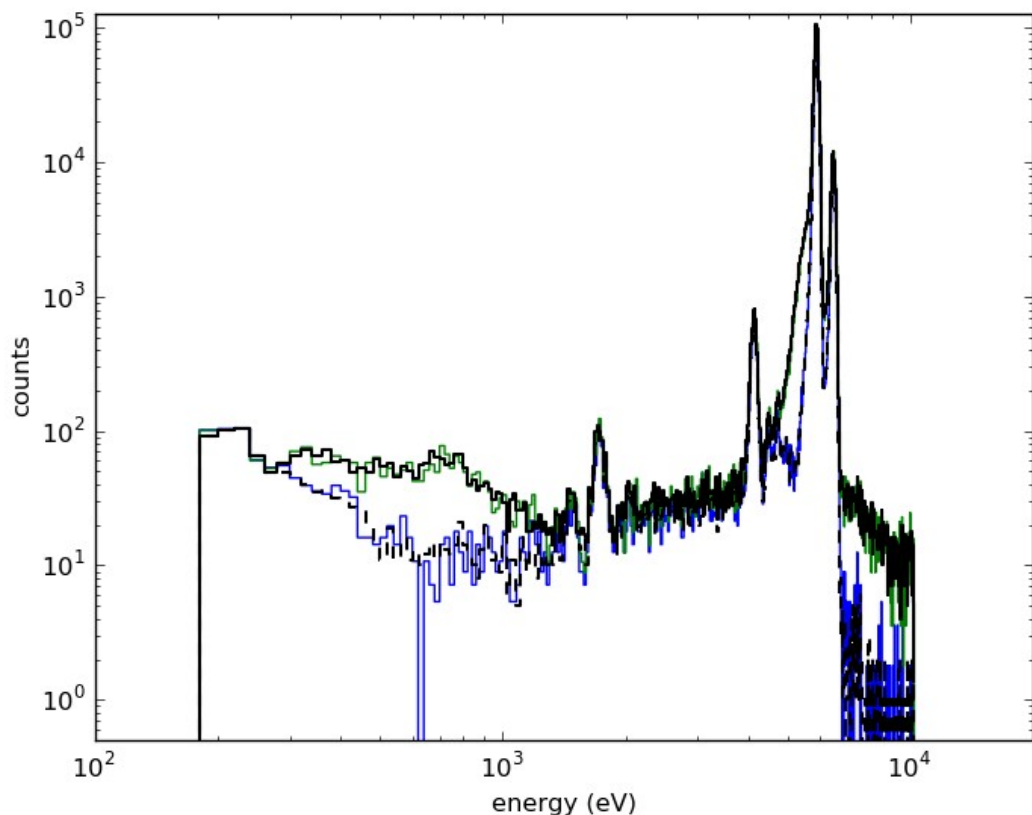
Layer	Compound	Depth micron
1	SiO2	0.10
2	Si3N4	0.10
3	SiO2	0.40
4	Si	0.25
5	SiO2	0.30
6	Si	0.25
7	SiO2	0.40

```
Regions
```

XMIN Micron	YMIN Micron	XMAX Micron	YMAX Micron	Electrode Layers	DD Micron	D_FF Micron	D_SS Micron
2.20	15.00	16.35	40.00	1	25.00	55.00	200.00
23.65	15.00	37.80	40.00	1	25.00	55.00	200.00
0.00	15.00	2.20	40.00	1,2,3	25.00	55.00	200.00
37.80	15.00	40.00	40.00	1,2,3	25.00	55.00	200.00
16.35	15.00	23.65	40.00	1,2,3,4,5	35.00	45.00	200.00
0.00	0.00	40.00	4.00	1,2,3,4,5	35.00	45.00	200.00
0.00	6.00	40.00	9.00	1,2,3,4,5	35.00	45.00	200.00
0.00	11.00	40.00	15.00	1,2,3,4,5	35.00	45.00	200.00
0.00	4.00	40.00	6.00	1,2,3,4,5,6,7	35.00	45.00	200.00
0.00	9.00	40.00	11.00	1,2,3,4,5,6,7	35.00	45.00	200.00



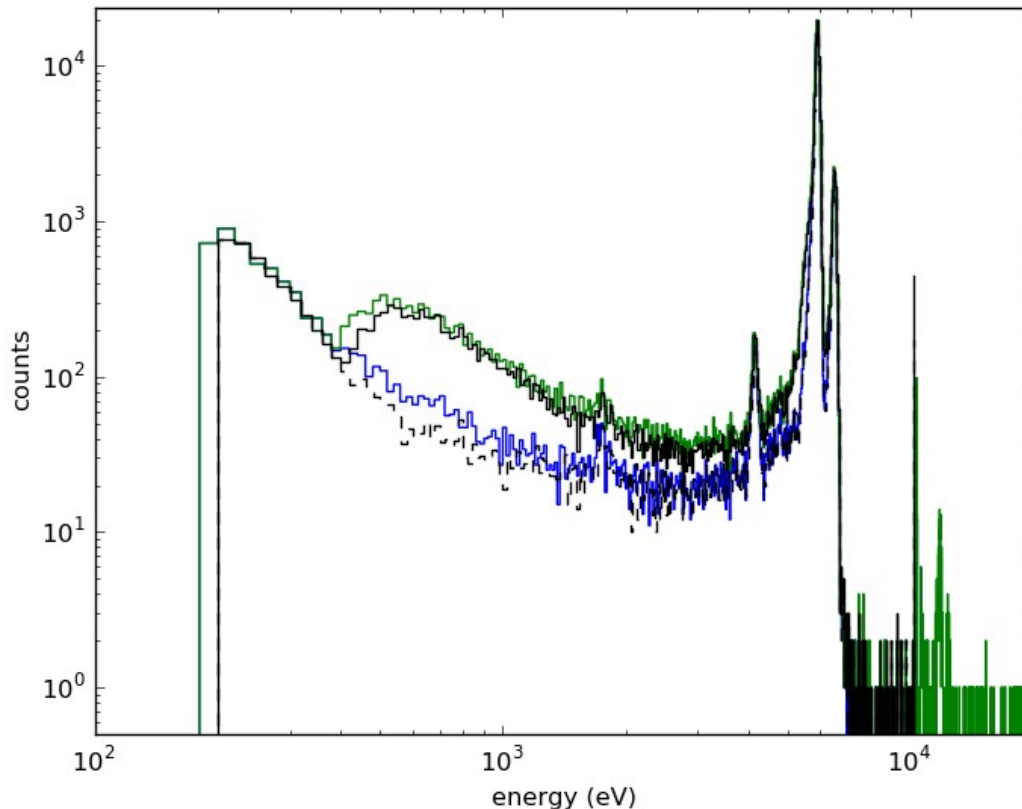


Final algorithm:

- Loop through each pixel (x, y)
- Test if PHA > thresh
- Test if pixel is the local max in 3x3
- Grade 3x3
- Leave 3x3 in image array
- Repeat over all pixels

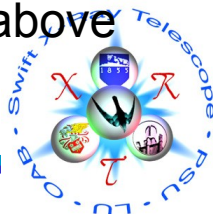


## WT mode test



## Algorithm:

- Find next max PHA above threshold in 200 pixel readout array
- Extract 7 pixel array centred on the max PHA pixel
- Grade 7 pixel array, taking care with “don't care” pixels
- Mask out pixels in grade
- Repeat until no pixels remain above threshold

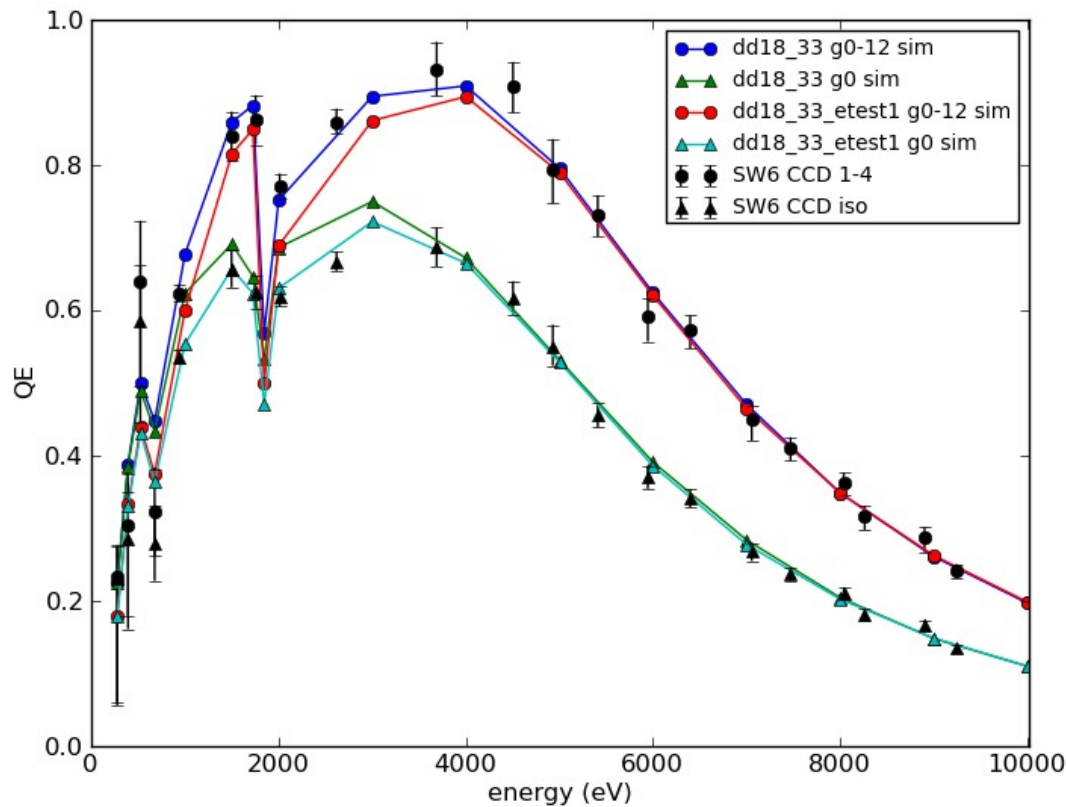


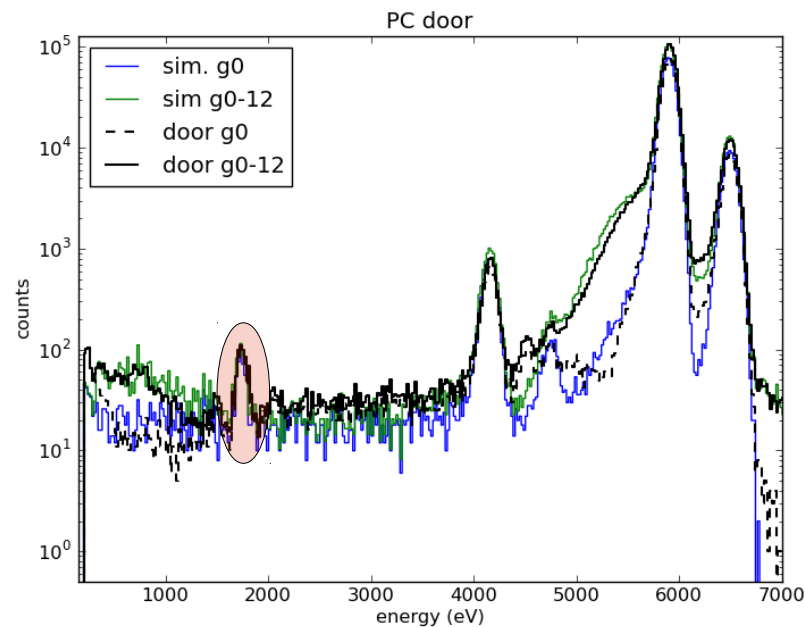
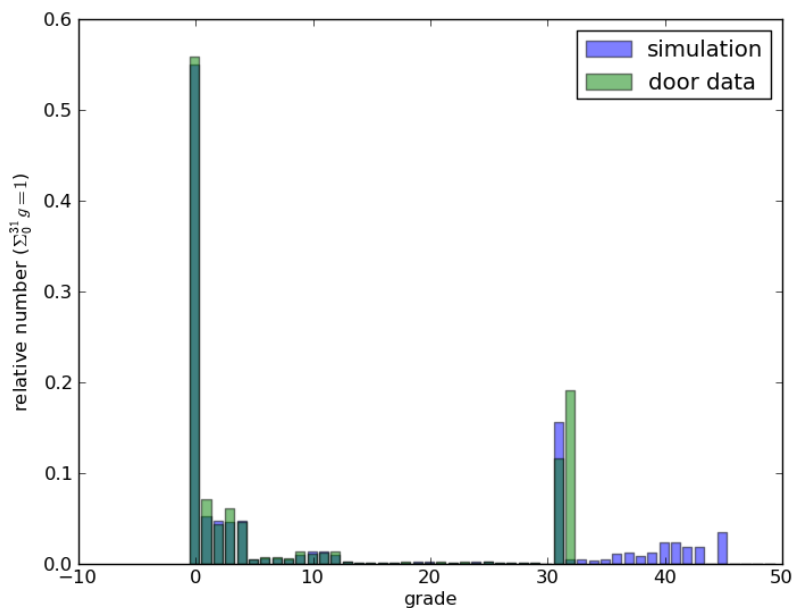


- Ideally the simulator output should match all three of the following :
  - QE
  - Grade ratios
  - Redistribution
- Found this a difficult goal to reach using the pre-established inputs (i.e. the electrode layer thicknesses, depletion layer thickness, field-free layer thickness)



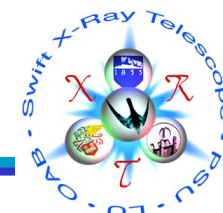
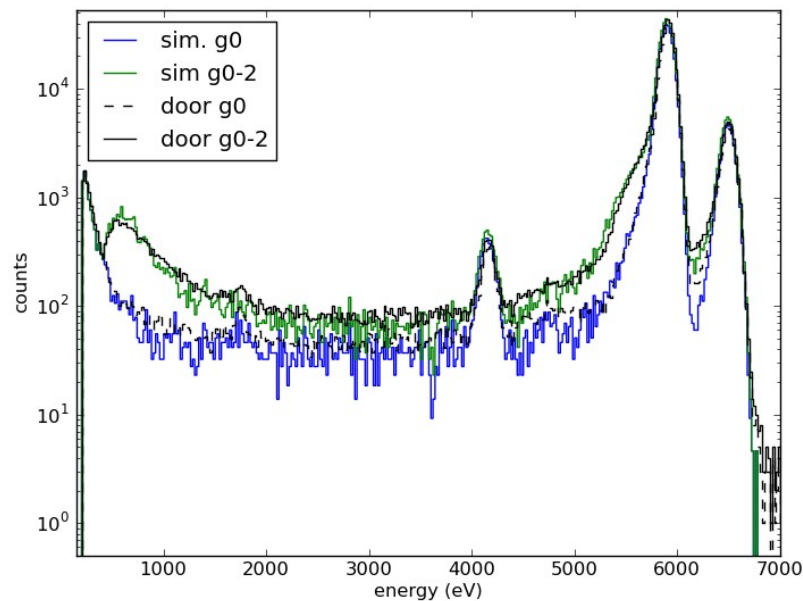
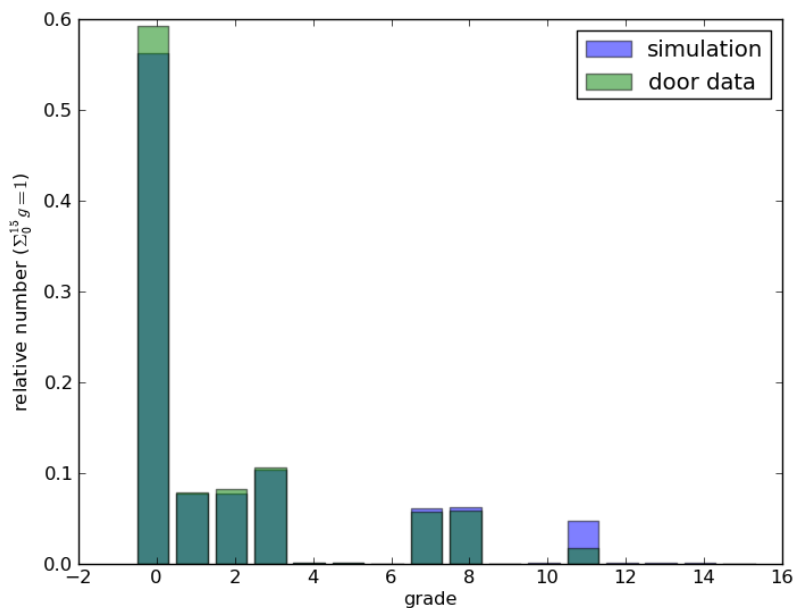
- QE comparison – lab data (Astrosat CCD, courtesy G. Hansford) & model

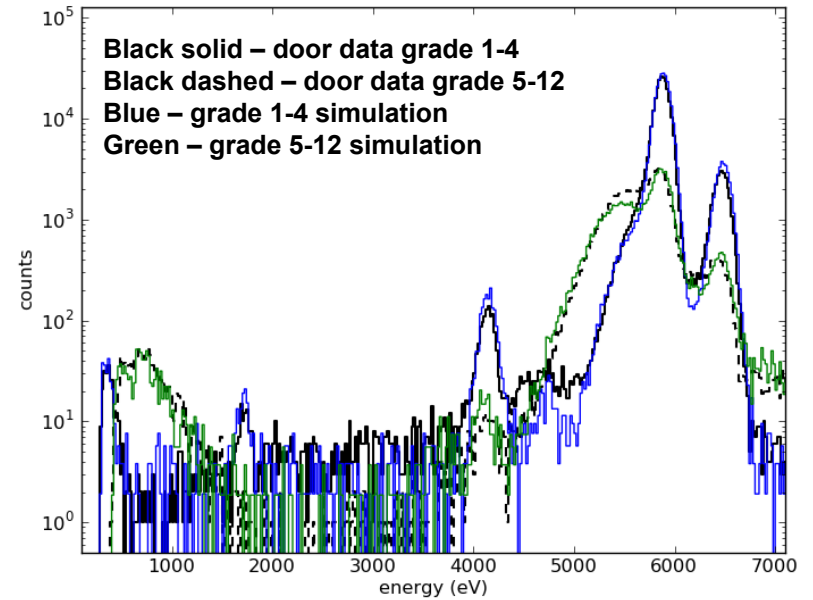
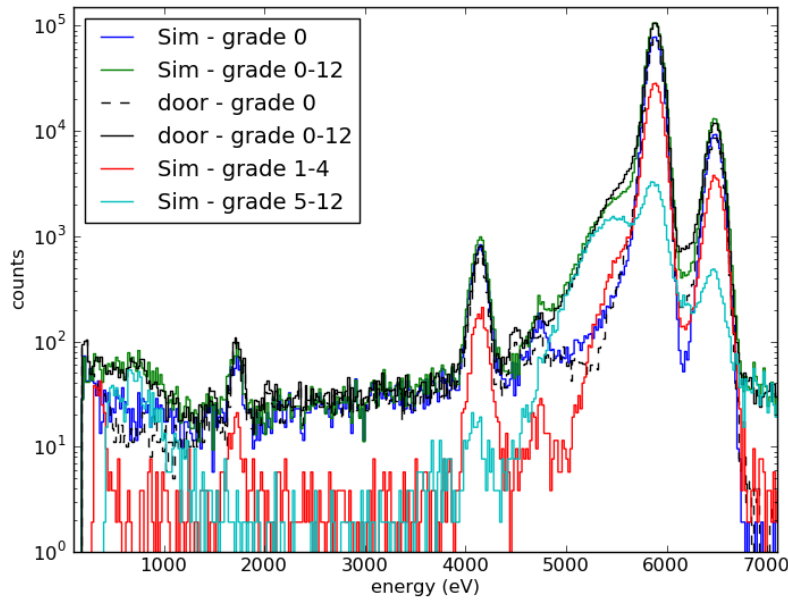




Si  $K\alpha$  mean free path X 1.7  
to produce line flux

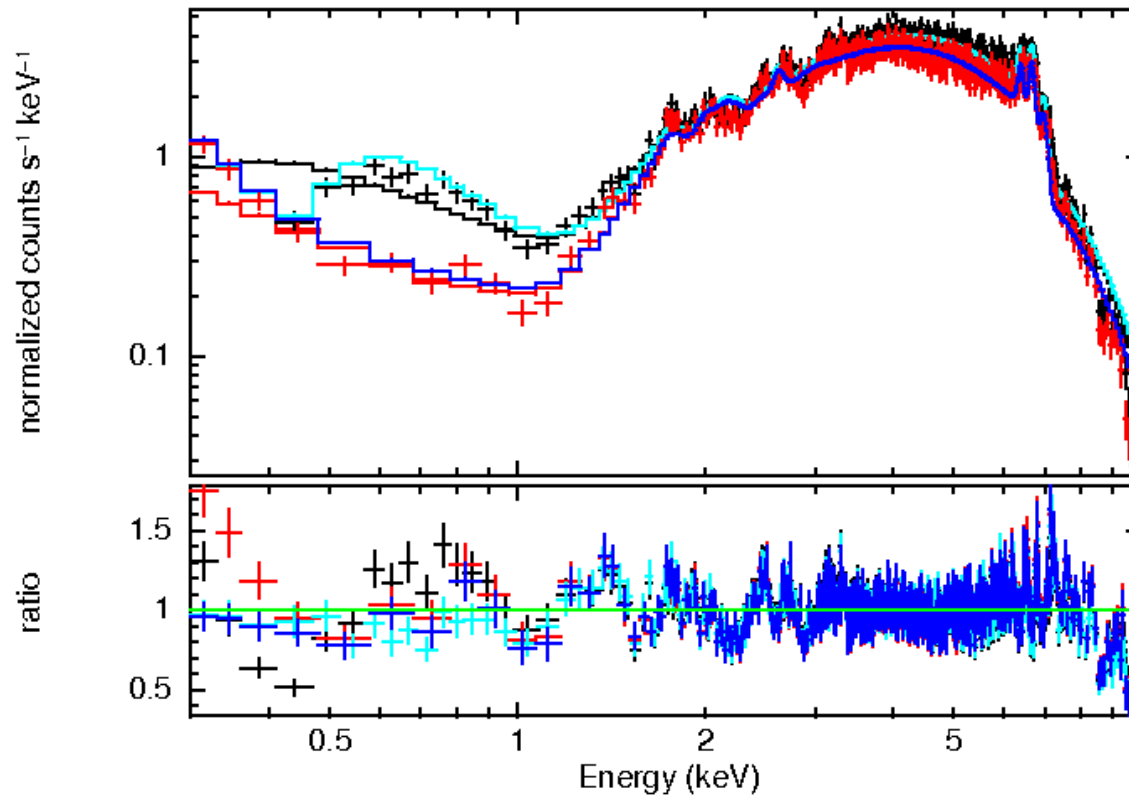




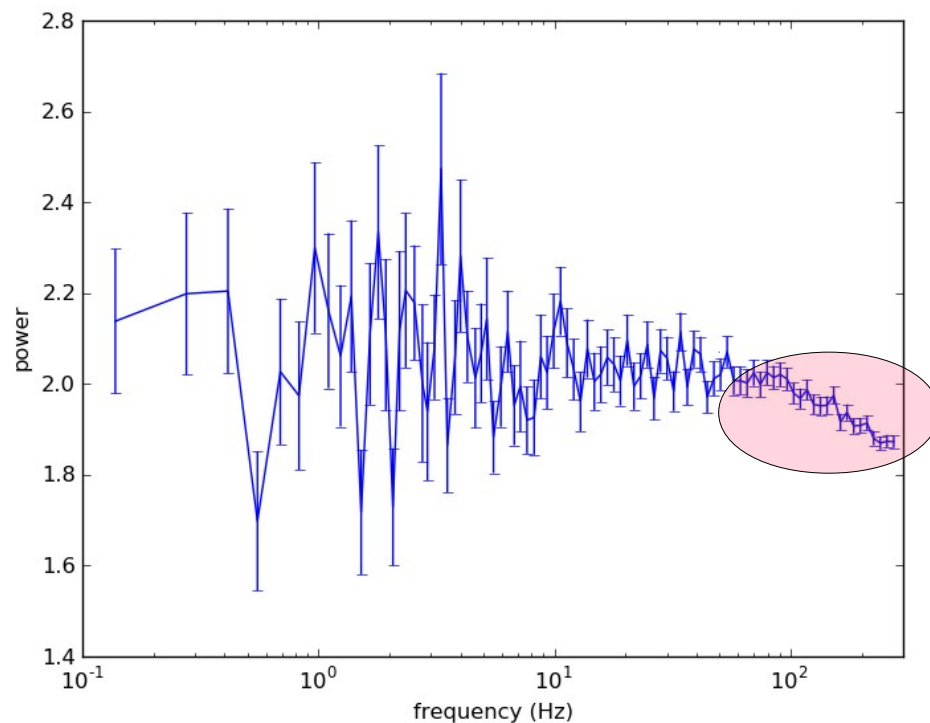


- Redistribution bump and low E turn up is more accurately modelled

Cyg X-3 WT mode (2005-May-10)

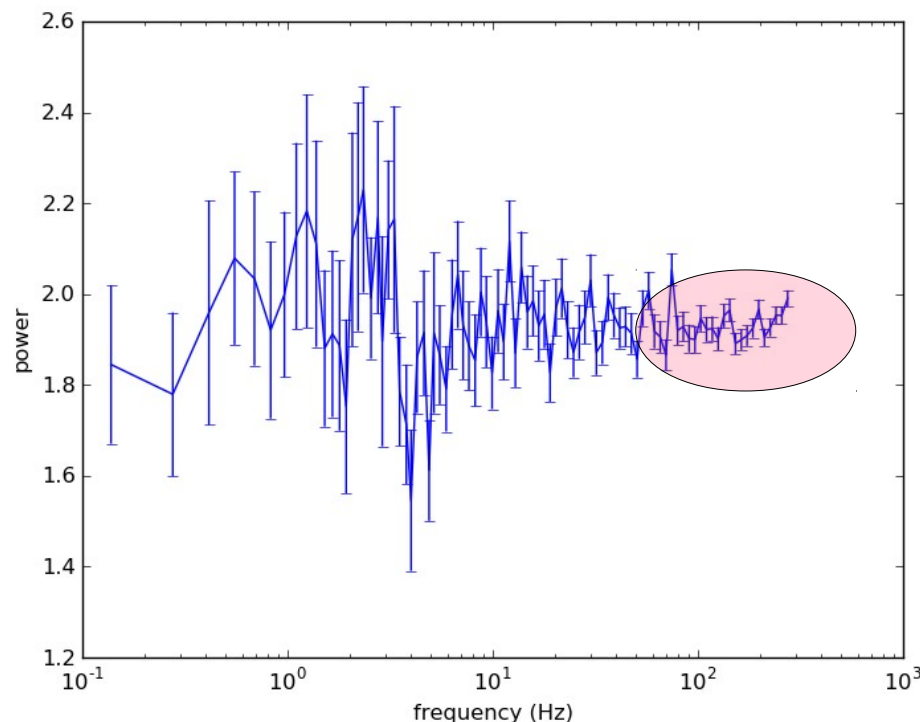


- Converted PSF Mn-K $\alpha$  source event file to light curve and made a powerspectrum



- Fall-off in power at high frequencies, as seen in real WT data from hard sources
- Origin is event splitting at the 10 row boundary of multipixel events.

- Powerspectrum of a soft source (O-K $\alpha$  line) simulation – i.e. nearly all single pixel events

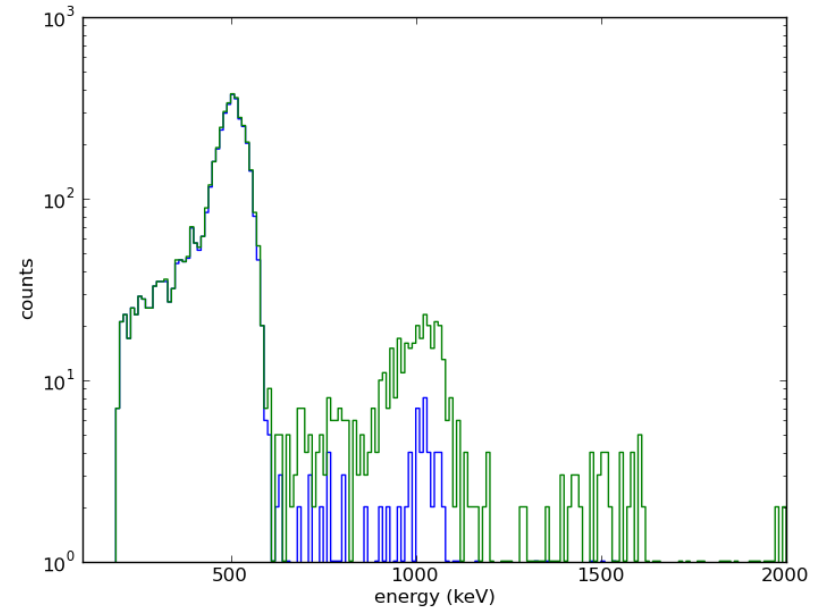
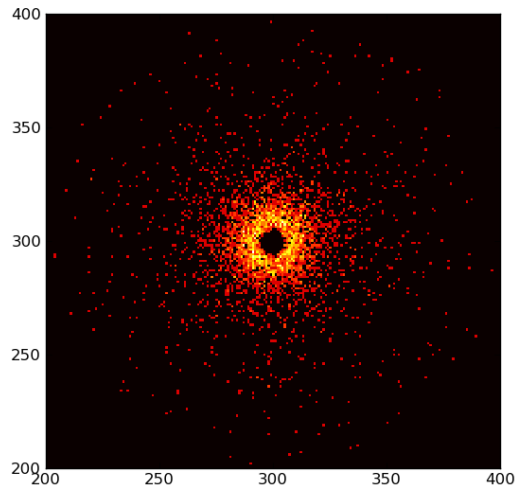


- No fall-off in power at high frequencies, as seen in real WT data from soft sources.

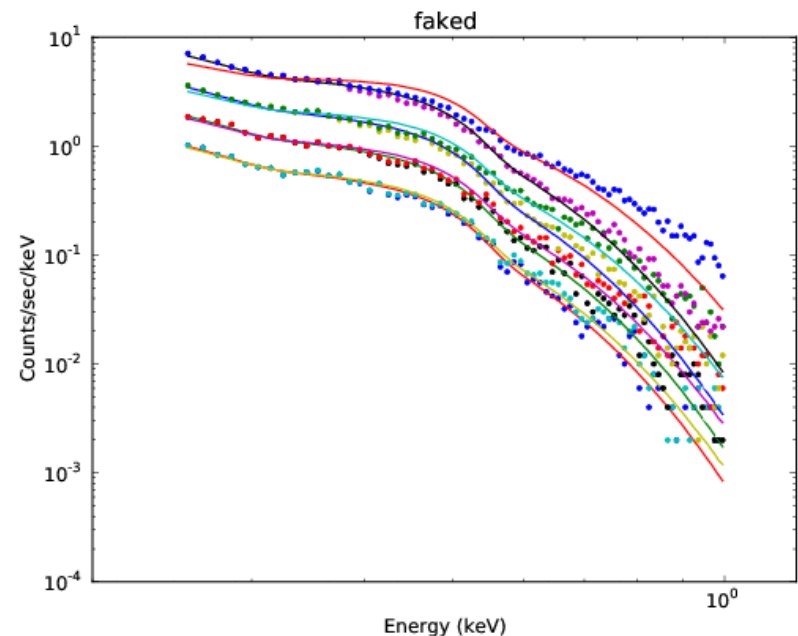
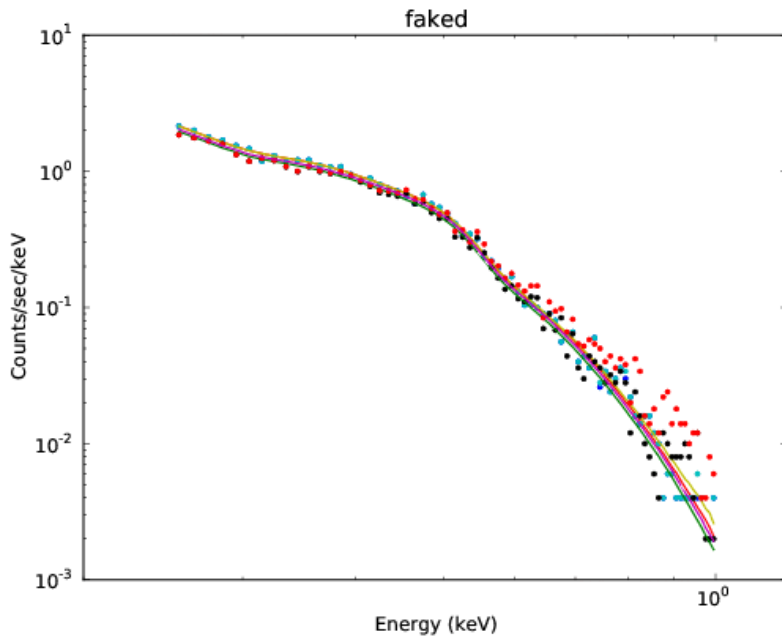




- Simulator naturally reproduces pile-up



- Simulator naturally piles-up events



- WT simulation – default source input rate  $\rightarrow$  CF=1.0
- PC simulation - default source input rate  $\rightarrow$  CF=0.9
- Need to go to a rate of  $\times 0.1 = 0.03\text{c/s}$  to be free from pile up



- Tweak the inputs to produce the best match of QE, grade fractions, redistribution
- Produce RMFs
  - Will have to match the temporal evolution of the spectral resolution for both modes and WT redistribution bump, plus change in in QE when the substrate voltage was altered
- Perform a detail study of the pile-up characteristics of our data

