# Homework 2 6.831 User Interface Design

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Evaluation of GroupOrder According to Nielsen's Ten Usability Heuristics

Key:

Green – good aspects Red – aspects to work on Blue Highlight – area of concern 1. Good use of natural order in ordering/checkout process

# MATCH THE REAL WORLD Group Order Location Menu Checkout CHOOSE your truck Clover → Ramen House →

Description – The step-by-step progression of tasks at the top ("Location, Menu, and Checkout") reflects the progression of natural events when one wants to order food – namely, pick a location, decide on what food to order, and pay for the meal.

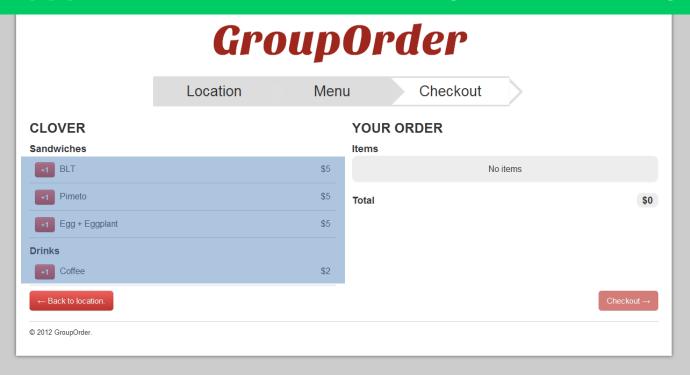
Relevant Usability Heuristics - Match the real world

Severity - Good

## 2. Nice use of layout to reflect that of a real menu

## THE GOOD

# **MATCH THE REAL WORLD**



Description – The layout of the items listed in the menu is nicely done. The items are clearly labeled, and listed under bold headings. Furthermore, the price is listed to the right across half the page.

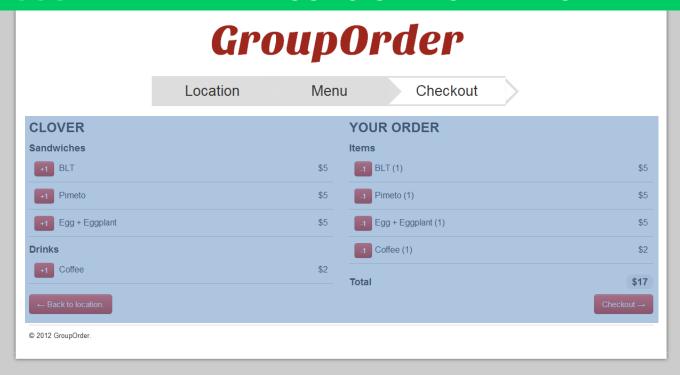
Relevant Usability Heuristics - Match the real world

Severity - Good

## 3. Good consistency in layout

# THE GOOD

# **CONSISTENCY AND STANDARDS**



Description – The color scheme and positioning of the buttons and text of the items is consistent across every page. There are few terms to get confused over and the setup is simple and straightforward. Each page feels like a natural progression from the last.

Relevant Usability Heuristics - Consistency and standards

Severity - Good

## 4. Could improve label consistency

# THE BAD

# **CONSISTENCY AND STANDARDS**

GroupOrder								
	Location	Men	u	Checkout				
YOUR ORDER			YOUR INF	:0				
Egg + Eggplant (1)		\$5	Your Name					
Total		\$5		Please enter your name.				
			Mobile Number	For delivery notification.				
				Please enter a valid phone number.				
← Edit Order				Place Order →				
© 2012 GroupOrder.								

Description – While this is not a huge problem, and things are generally understandable, you might as well go a little farther and make sure that the terminology is consistent. The "back" and "forward" buttons on the left and right bottom of the screens could be consistent with the titles of the pages as displayed in the sitemap up top. For instance, "Menu" at the top could be "Order" or the back button on the "Checkout" page could be "Back to Menu".

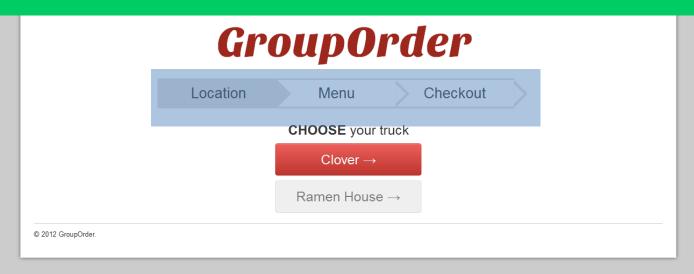
Relevant Usability Heuristics - Consistency and standards

Severity – Not high. But considering the simplicity of the site, these little things might go a long way.

## 5. Awesome overall system status

# THE GOOD

# **VISIBILITY OF SYSTEM STATUS**



Description – The site's setup makes it very simple to go through the task of ordering food, helped in no small part by the fact that it's very easy to see exactly where in the process you are. The big bar at the top makes it very obvious to the user what exactly is in front of them.

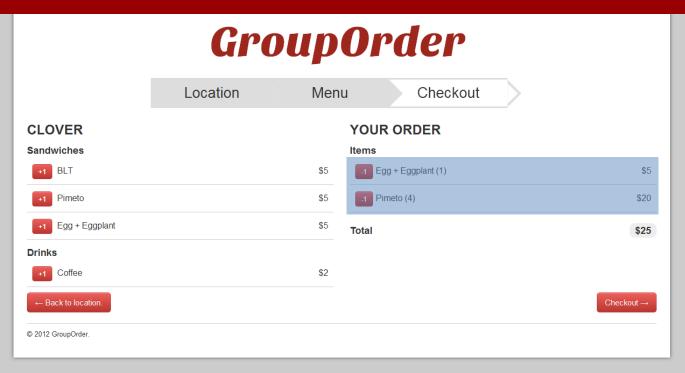
Relevant Usability Heuristics - Visibility of system status

Severity - Good.

## 6. System status in menu could be improved

## THE BAD

# **VISIBILITY OF SYSTEM STATUS**



Description – One part of the website that could be slightly better is the menu/ordering system feedback. When you add multiple copies of one item to your list, you don't get the best feedback. The number in parentheses changes, as does the price (both of which are good), but the menu gets re-ordered (which is strange), and one could imagine a scenario where a person accidentally clicks twice and doesn't receive any great feedback that he has done so. Maybe using a little jQuery magic to make the item flash once (or something to that effect) might help.

Relevant Usability Heuristics - Visibility of system status

Severity – Again, not high. But definitely something that can be improved.

## 7. Great job not forcing the user to recall information

# THE GOOD

# RECOGNITION, NOT RECALL

GroupOrder						
	Location N	/lenu		Ch	eckout	
YOUR ORDER			YOUR INI	FO		
Egg + Eggplant (1)		\$5	Your Name			
Pimeto (4)	\$	20			Please enter your name.	
Total	\$	25	Mobile Numbe	er		
					For delivery notification.  Please enter a valid phone number.	
← Edit Order					Place Order →	
© 2012 GroupOrder.						

Description – There us very little mental strain on the user – the selections they made on the previous page is always presented on the following pages. The first page, for instance, asks you to select a restaurant, which will then be listed on each subsequent page. Additionally, your order from the "Menu" page will show up on the "Checkout" page, so you don't have to remember anything explicitly.

Relevant Usability Heuristics - Recognition, not recall

Severity – Good.

### 8. Lack of Help & Documentation

# THE BAD

#### **HELP AND DOCUMENTATION GroupOrder** Location Checkout Menu YOUR ORDER YOUR INFO Egg + Eggplant (1) \$5 Your Name asdf Pimeto (2) \$10 Mobile Number 2342342342 For delivery notification Total \$15 ← Edit Order © 2012 GroupOrder.

Description – There is very little documentation or help. Thankfully, the interface is simple that users would most likely not need any help in navigation. However, there are still many questions the user might have and no resource for them to get these issues addressed. For instance, where are these food trucks? Will they deliver? How do I pay?

Relevant Usability Heuristics – Help and Documentation

Severity – High – these are very important questions when exchange of money is involved.

## 9. Effective error reporting in checkout

# THE GOOD ERROR REPORTING, DIAGNOSIS, & RECOVERY

GroupOrder								
	Location	Men	nu	Checkout				
YOUR ORDER			YOUR INF	IFO				
Egg + Eggplant (1)		\$5	Your Name					
Pimeto (2)		\$10		Please enter your name.				
Total		\$15	Mobile Numbe	For delivery notification.  Please enter a valid phone number.				
← Edit Order  © 2012 GroupOrder.				Place Order →				

Description – The error reporting on the last page is very clear and straightforward. There is no revelation of the back-end through misplaced code or numeric error messages. There is just clear red text that tells the user what they have not completed.

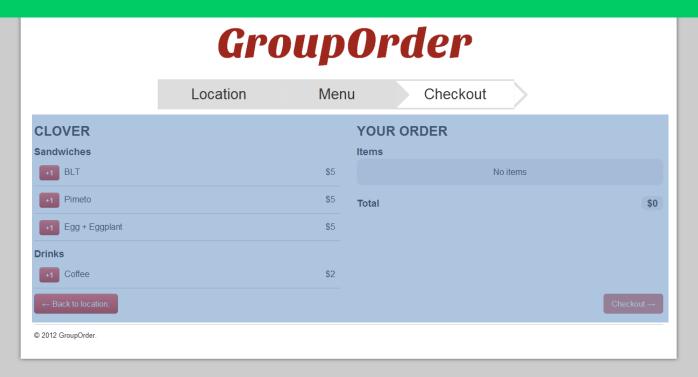
Relevant Usability Heuristics - Error reporting, diagnosis, and recovery

Severity – Good.

### 10. Clean minimalist design aesthetic

## THE GOOD

# **AESTHETIC & MINIMALIST DESIGN**



Description – This is one of the strengths of this interface – the design is very clean and to the point. It is minimalist in the sense that it does not have any extraneous bells and whistles to distract the user, however, it retains structure and is able to present information elegantly (that is to say, it does not take minimalist principles too far).

Relevant Usability Heuristics - Aesthetic and minimalist design.

Severity – Good.

## 11. Good reversibility in actions

# THE GOOD

# **USER CONTROL AND FREEDOM**

<b>GroupOrder</b>							
	Location	Men	Chec	kout			
CLOVER	YOUR ORDER						
Sandwiches			Items				
+1 BLT		\$5	Egg + Eggplant (1)		\$5		
+1 Pimeto		\$5	Pimeto (4)		\$20		
+1 Egg + Eggplant		\$5	Total		\$25		
Drinks							
+1 Coffee		\$2					
← Back to location.					Checkout →		
© 2012 GroupOrder.							

Description – Another good thing about this interface. The actions are largely repeatable and pretty safe. One can always go back to a previous dialogue or to the next one quite easily with the navigational buttons on the bottom left and right sides. Things added to the order can also be removed quite easily. The only thing I might add is support for forward and back buttons on the browser.

Relevant Usability Heuristics - User control and freedom

Severity - Good.

## 12. Navigation bar not clickable

#### THE BAD **FLEXIBILITY AND EFFICIENCY GroupOrder** Location Checkout Menu YOUR ORDER **CLOVER** Sandwiches Items BLT \$5 No items Pimeto \$5 Total Egg + Eggplant **Drinks** +1 Coffee \$2 — Back to location. © 2012 GroupOrder

Description – Another good thing about this interface. The actions are largely repeatable and pretty safe. One can always go back to a previous dialogue or to the next one quite easily with the navigational buttons on the bottom left and right sides.

Relevant Usability Heuristics - Flexibility and Efficiency

Severity - Good.

## 13. No shortcuts for experienced users

# FLEXIBILITY AND EFFICIENCY GroupOrder Location Menu Checkout 1. ORDER food by 11:00. 2. DELIVERED to your lab at 12:30 3. EAT with your colleagues Let's Go!

Description – While the site is currently pretty small and ordering food is super easy, you might want to think about how this issue evolves as your site scales. Let's say there's lots of places to order from a few months down the line? Will the site still be just as efficient? However, the more pressing concern on this issue is that there are no clear shortcuts for experienced users. Let's say I want to order a BLT from Clover every day. Is there any way for me to have an account and repeat this order easily? Or do I have to go through the whole ordering process again?

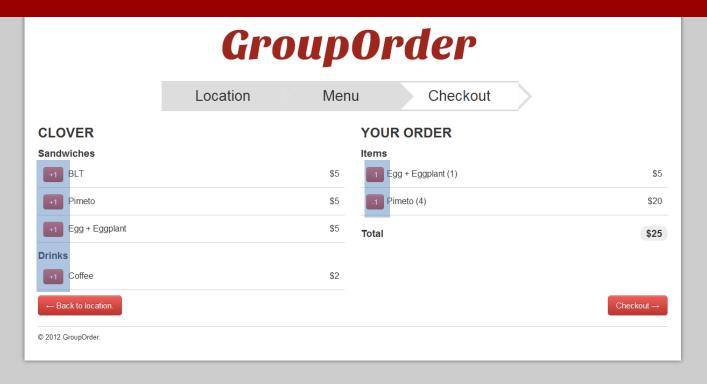
Relevant Usability Heuristics - Flexibility and efficiency

Severity – Medium. Right now it doesn't seem like a huge deal, but down the line it could be a gamechanger.

## Confusion in the ordering page

# THE BAD

# **ERROR PREVENTION**



Description – One place where the user can make an error is on the ordering page. Typically, numbers next to food items indicate how many of that item the user has ordered. While this is true of the number in parentheses, it is a little confusing to have the "+1" and "-1" buttons next to those items. I'd suggest just having "+" and "-" symbols of differing colors.

Relevant Usability Heuristics - Error prevention

Severity – Medium. Users could eventually figure it out, but considering it's an important part of the site, it might as well be changed for the better.

## 15. Lack of safety in checkout page

# Group Order Location Menu Checkout Thanks for your order Co Home

Description – As stated before, when money is involved, the site must take extra precautions to remain both safe and transparent. A major issue with the "Checkout" page of the site is that there is no confirmation dialog box. If one were perhaps half-asleep and just clicking "next, next," on the site, they might accidentally order a large amount of food that they did not intend to.

Relevant Usability Heuristics - Error prevention

Severity – High. This is something that must absolutely be fixed if it involves the exchange of money for goods.