

HW2: Heuristic Evaluation

Collaborators

I did not collaborate with anyone.

Evaluation

Each of my evaluations are structured as:

{Heuristic Evaluation Number}

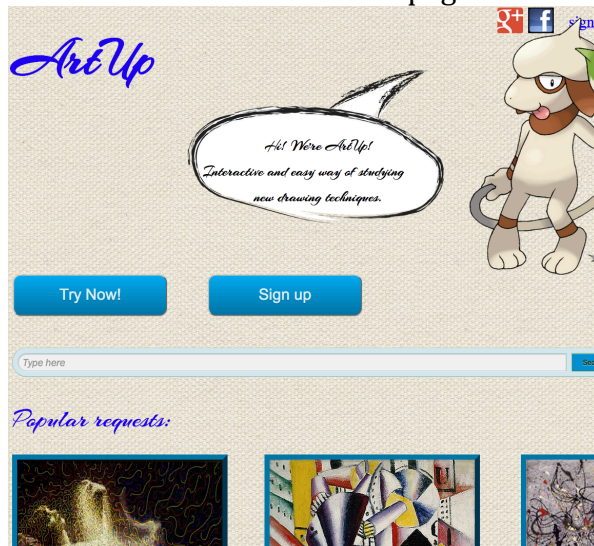
a. {description of problem/positive}

b. {heuristics}

c. {severity}

1.

- a. When I first visit “mainpage.html” it looks nice but I notice that there is not a clear structure to the page .



- b. Aesthetic and Minimal Design
c. Cosmetic

2.

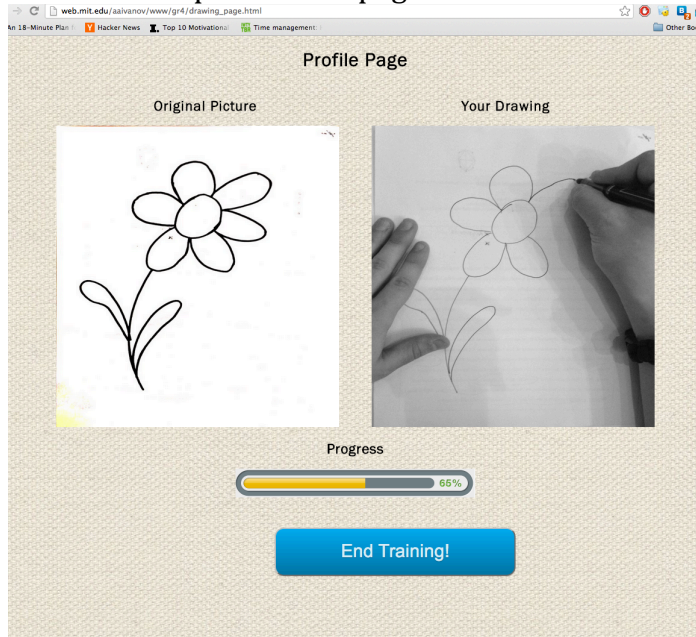
- a. The buttons and search bar on “mainpage.html” are clearly clickable buttons and an editable search bar
b. Consistency and Standards
c. Positive

3.

- a. On the “levels.html” page, the pictures clearly help identify the different levels, without reading the text, and on an intuitive level
b. Help and Documentation
c. Good

4.
 - a. On "levels.html" it's clear what the objective of the page is, it's a very clean and efficient interface, it's not cluttered with distractions.
 - b. Efficiency
 - c. Good
5.
 - a. On the "finish.html" page, there is no option to go back to the beginning, or if I accidently submitted to go back a step.
 - b. Recovery
 - c. Major
6.
 - a. On "finish.html" page, it's clear what the system status is. After completing the lessons this serves as a summary page with a definite and well-recognized score, this is a really nice feature.
 - b. Visibility of System Status
 - c. Good
7.
 - a. On the "search.html" page, it is not clear to me if the images are clickable or not. It also gives me no option to sort my results, which is important to me.
 - b. User control and freedom
 - c. Catastrophic
8.
 - a. On the Profile page, it's not very clear to me what the social picture is or what picture I would be sharing to my friends, when I would click "Share with friends...."
 - b. Recognition
 - c. Minor
9.
 - a. I think the aesthetics of the profile page could be improved, in particular the fonts, color scheme, and layout. It's also not clear how when adding more pictures the profile will look, pagination maybe?
 - b. Aesthetic
 - c. Major
10.
 - a. It is a very nice feature that it shows your status as you are progressing through the Training. It's also nice that it says end training; it clues you in concretely that you are in training mode.
 - b. Visibility of System Status
 - c. Good
- 11.

- a. It says “Profile Page” in the “drawing_page.html”, it confuses me at first as to the point of the page.



- b. Consistency
c. Minor
- 12.
- a. On the “drawing_page.html” it’s a little unclear to me what is happening in the two pictures, are you actively drawing something or are you comparing something you previously drew.
b. Recognition
c. Major
- 13.
- a. On the “technique.html” page, I’m not sure what level would automatically be chosen if I choose first lesson. Perhaps choose level instead of being a button, shown be a dropdown menu.
b. Consistency and Standards
c. Minor
- 14.
- a. On the “technique.html” page, I think it matches well to real world museums. The font at the top reminds me of going to a museum, and I

think the color scheme really works well.

The screenshot shows a web browser window with the address bar displaying 'web.mit.edu/aaivanov/www/gr4/technique.html'. The page content includes a large title 'Mona Lisa' in a cursive font, a central image of the Mona Lisa painting, and a 'Description' section. The description text reads: 'Among the works created by Leonardo in the the Mona Lisa or "la Gioconda", the laughing most famous painting in the world. Its fame the woman's face, its mysterious quality broi has subtly shadowed the corners of the mou smile cannot be determined. The shadowy qi to be called "sfumato" or Leonardo's smoke. known the painting only by repute, said that divine rather than human; and those who sa as the original'. Below the main image are three smaller thumbnail images of the Mona Lisa and two blue buttons labeled 'First lesson' and 'Choose level'.

- b. Match the real world
 - c. Good
- 15.
- a. On the "drawing_page.html" the link says "Feedback page" this confuses me, since I see no way to give feedback to a drawing. Or what drawing I would necessarily be giving feedback to.
 - b. Visibility of System Status, Recognition