#### Heuristic Evaluation: CoShare

## **Overall Evaluation:**

The desktop website was overall very clean and used minimal. I would suggest focusing on the learnability of the browsing and help pages, those are the pages where I had the most difficulty. The mobile website was listed on your GR4 page and you did not list any mobile-specific prototype limitations, but it seemed very limited. If this was the intended width of that application, I would also suggest developing that much farther.

## **Overall:**

- 1. I couldn't find a way to tag pictures, though this was one of your GR3 tasks and not listed as a prototype limitation. (*Catastrophic; Learnability*)
- 2. I was unable to find a way to logout. (Major; Learnability)
- 3. The navigation bar changed between the "Browse" and "Home" pages. Suggestions: I think the "About" option should be displayed on both pages. Perhaps the help button could be moved elsewhere on the "Browse" page since it is not relevant to any other page and hence should not be on the navigation bar. (*Minor; Consistency*)

↓	
CoShare Home Browse Upload Help	Logged in as Jim Smith
	All Content
Ļ	
CoShare Home Browse Upload About	Logged in as Username
Smith Family	CHILDREN:

4. When moving from screen to screen, the page footer jumps around (the white line and ©CoShare 2013). This movement catches the eye and makes the user focus on that instead of the main page content. *(Cosmetic; Aesthetic & Minimalist Design, Efficiency)* 

ALBUMS	Recently Added Beach Al Deselect Al Remove Selected Confirm	1
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Favorites Content To Edit Spouse Content to Edit		
New PlayIst		
© CoShare 2013		

Image: Content         Image: Content of Acade         Image: Content of Acade	ALBUMS	Recently Favorited
Spouse Content to Edit	Recently Adapt	
	Spouse Content to Edit	

	CoShare Home Browse Upload About						
	Smith Family Recently Added		See All		CHILDREN:		
	Recently Favorited		See All				
_							
	06578.640/home						

5. The overall layout of the website is clean and avoids extraneous content. (Good; Aesthetic & Minimalist Design)

# **Browsing Mode:**

- 1. Users should get a confirmation screen when removing content from "All Content". (*Major*; *Error Prevention*)
- 2. After opening a specific image, the "close window" button is too opaque and muted making it difficult to see or find. (*Major; Learnability*)



3. When opening images, the primary image is too small. At this size, people in the picture can't even be identified easily. (*Major; Anticipation, Efficiency*)



4. For user-created playlists, there is no way to change the title or delete the playlist entirely. (*Major; Error Prevention, Autonomy*)

5. Clicking outside the shaded area in the image mode should quit the mode and return to the browsing screen, similar to the "help" menu. (*Minor; Consistency*)



- 6. After double clicking to open a picture, the picture is selected. Don't change select status on a double click. (*Minor; Error Prevention*)
- 7. The phrase "New Playlist" implies it is only for videos. Perhaps "New List" or "New Album"? (*Minor; Affordances, Learnability*)
- 8. (Suggestion) I would like to see an option in "All Content" which allows me to see which elements were added by me, and which by my spouse (*Minor; Feedback*)
- 9. It is very helpful to the user that when media items are selected, the relevant menu items are highlighted. (*Good; Learnability, Efficiency*)



10. [The "to" in "Spouse Content to Edit" is the only menu option which isn't capitalized. (Trivial; Consistency)]



# Help Mode:

- 1. Users shouldn't be able to delete items or add them to playlists while in help mode both of which are currently allowed. (*Major; Error Correction*)
- Users expect that clicking on different aspects of the page will give an explanation for that element instead of quitting the page. Using this method would also allow for greater error correction: users could then also get more information on individual buttons and playlists. (*Minor; Anticipation, Help & Documentation*)



Arrows show some example objects that could be clickable to allow the user to pick what he needs more information about.

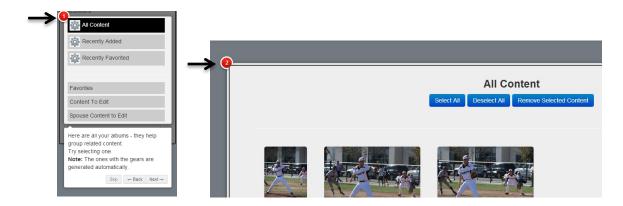
3. Needing to scroll through two instructions is inefficient and doesn't add to aesthetic design. Suggestion: Display both instructions at the same time. I think doing one instruction after the other makes more sense when you have many different elements. This would also remove the previous issue. (*Minor; Efficiency*)



4. The label "Skip" is confusing. It is also greyed out but clickable. Suggestion: Remove the button since it doesn't add functionality. (*Minor; Learnability, Affordances*)



5. The "1" and "2" bubbles don't provide useful information, and are distracting. (Cosmetic; Aesthetic & Minimal Design)



# Upload Mode:

No Comments

## Mobile Site:

As mentioned at the beginning, there was no mention of prototype limitations unique to the mobile version, but the link was given so I assumed that I should consider this too.

1. There is no navigation on the mobile site, or generally any ability to do more than upload pictures. This should have the same functionality as on the desktop site. *(Catastrophic; Learnability, Autonomy, Consistency, Anticipation, etc.)*